

# Master of Immersive Media Technologies - Conversion

## Study Plan 2022 commencement

*If you did not commence your degree in 2022, please refer to the plan for the year in which you started.*

### PROGRAM STRUCTURE

<b>UNITS AND LEVELS</b>	You must complete a total of 48 units of courses
<b>Core</b>	You must complete a total of 24 units of core courses and 6 units of core electives as follows: <ul style="list-style-type: none"> <li>• MDIA 7007 Media Masters Research Methods <b>OR</b></li> <li>• EDUC 7054OL Research Design <b>AND</b> EDUC 7055OL Research Communication</li> </ul>
<b>Research</b>	You must complete a total of 12 units of research courses
<b>Elective</b>	You must complete a total of 6 units of elective courses : <ul style="list-style-type: none"> <li>• MDIA 7003 Media Master Core (6 units) <b>OR</b></li> <li>• COMPSCI 7202 Foundations of Computer Science (6 units) <b>OR</b></li> <li>• ENTREP 7036 Digital Entrepreneurship <b>AND</b> ENTREP 7901 Tech eChallenge</li> </ul>

### PLEASE NOTE

- A course is usually worth 3 units, with some worth 6, 9 or 12. Information about all courses can be found in Course Planner.
- Some courses have restrictions and/or prerequisites (i.e. other courses you must complete first) - check Course Planner to make sure you meet these, if applicable.
- If you think you might like to undertake an internship or go on exchange, plan early in your degree so you don't miss out.

### LINKS AND FURTHER INFORMATION

- [Study Plans, Majors, Minors and Arts Electives lists](#) Electives from other Faculties can be found via Course Planner.
- [Course Planner](#) Information about any University course, including semester/term availability, class times, unit value, restrictions and prerequisites.
- [University Calendar](#) All academic program rules – this is the definitive set of rules for your program.
- [Study Overseas](#) A Study Overseas experience may be included in your program.
- [Internships](#) Enhance your career prospects with an internship with one of our industry, community or government partners.
- **Contact the Faculty of Arts:** [arts@adelaide.edu.au](mailto:arts@adelaide.edu.au) • +61 8 8313 5245 • [www.arts.adelaide.edu.au](http://www.arts.adelaide.edu.au)

### STUDENT CHARTER

Under the [University's Student Charter](#), it is the student's responsibility to enrol correctly in accordance with the University's program requirements, course prerequisites and University procedures, and ensure that your enrolment will enable you to graduate in your chosen program. If this study plan is unclear, please seek advice from the Faculty of Arts at the earliest opportunity.

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## Study Plan 2022 commencement

- This study plan functions as both a list of *courses you must complete* and as a record of *what you have completed*.
- If you did not commence your degree in 2022, please refer to the plan for the year in which you started.
- **Please Note:** Not all courses listed on this plan are available each year, and courses are not necessarily listed in a specific order – check Course Planner for availability in each semester/term.

**Student ID & Name:**

	Course	Level	Units	Status
<b>Year 1</b>				
Media	MDIA 7010 Immersive Media Design		6	
Media	MDIA 7011 Immersive Asset Generation		6	
Media	MDIA 7012 Immersive Media Business		6	
Media	MDIA 7013 Immersive Media Development		6	
<b>Year 2</b>				
Media	Core Elective as listed above		6	
Elective	Elective as listed above		6	
Research	MDIA 7008 Media Masters Research Project		12	

EN = Enrolled, CM = Complete

**Major: If applicable**

**Minor: If applicable**

**Prepared by:**

**Date:**

**Notes:**