

# Bachelor of Media/Bachelor of Computer Science

## Study Plan 2022 commencement

*If you did not commence your degree in 2022, please refer to the plan for the year in which you started.*

### PROGRAM STRUCTURE

<b>UNITS AND LEVELS</b>	You must complete a total of 96 units of courses, with: <ul style="list-style-type: none"> <li>• <i>no more than 27</i> units of Level 1 courses</li> <li>• at least 24 units of Level 3 courses.</li> </ul>
<b>CORE COURSE</b>	All students must complete a course totalling 3 units chosen from the Arts Core Competency list
<b>MEDIA</b>	You must complete 36 units of Media courses, which includes 9 units of Media Closed Electives.
<b>COMPUTER SCIENCE</b>	You must complete 33 units of Computer Science Core Courses and 12 units of Computer Science Elective courses. <b>Courses are a guide only.</b> Please refer to the Faculty of ECMS for specific advice.
<b>ELECTIVE</b>	You must complete <i>no more than 12</i> units of elective courses.

### ADVANCED MATHEMATICS AND PROGRAMMING

Please refer to the courses marked with asterisks in the plan on page 2:

\*If you wish to undertake a higher level of mathematical studies, you may be eligible for the Mathematics IA/IB pathway. This requires the completion of SACE Stage 2 Specialist Mathematics or equivalent. For advice on this pathway, including prerequisites and study order, please see the Faculty of ECMS.

\*\*If you have prior programming experience, you may be eligible to take an advanced sequence of courses. Please see the Faculty of ECMS for advice.

### PLEASE NOTE

- The course list for Media closed electives and all available majors and their specific course/level requirements can be found on the Faculty of Arts website.
- A course is usually worth 3 units, with some worth 6, 9 or 12. Information about all courses can be found in Course Planner.
- Some courses have restrictions and/or prerequisites (i.e. other courses you must complete first) - check Course Planner to make sure you meet these, if applicable.
- If you think you might like to undertake an internship or go on exchange, plan early in your degree so you don't miss out.

### LINKS AND FURTHER INFORMATION

- [Study Plans, Majors, Minors and Arts Electives lists](#) Electives from other Faculties can be found via Course Planner.
- [Course Planner](#) Information about any University course, including semester/term availability, class times, unit value, restrictions and prerequisites.
- [University Calendar](#) All academic program rules – this is the definitive set of rules for your program.
- [Study Overseas](#) A Study Overseas experience may be included in your program.
- [Internships](#) Enhance your career prospects with an internship with one of our industry, community or government partners.
- **Contact the Faculty of Arts:** [arts@adelaide.edu.au](mailto:arts@adelaide.edu.au) • +61 8 8313 5245 • [www.arts.adelaide.edu.au](http://www.arts.adelaide.edu.au)

### STUDENT CHARTER

Under the [University's Student Charter](#), it is the student's responsibility to enrol correctly in accordance with the University's program requirements, course prerequisites and University procedures, and ensure that your enrolment will enable you to graduate in your chosen program. If this study plan is unclear, please seek advice from the Faculty of Arts at the earliest opportunity.

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## Study Plan 2022 commencement

- This study plan functions as both a list of *courses you must complete* and as a record of *what you have completed*.
- If you did not commence your degree in 2022, please refer to the plan for the year in which you started.
- **Please Note:** Not all courses listed on this plan are available each year, and courses are not necessarily listed in a specific order – check Course Planner for availability in each semester/term.

Student ID & Name:

	Course	Level	Units	Status
<b>Year 1</b>				
Core	ARTS Core Competency course (refer to Arts Core Competency list)	1	3	
Media	MDIA 1002 Key Concepts in Media	1	3	
Media	MDIA 1007 Digital Platforms	1	3	
Media	MDIA 1020 Media Professions and Identities	1	3	
Com Sci	<i>Choose one of the following:</i> COMP SCI 1015 Introduction to Applied Programming ENG 1002 Programming (Matlab and C)	1	3	
Com Sci	COMP SCI 1102** Object Oriented Programming	1	3	
Com Sci	MATHS 1004* Mathematics for Data Science I	1	3	
Elective	Level 1 course	1	3	
<b>Year 2</b>				
Media	MDIA 2301 Media Policy and Media Law	2	3	
Media	MDIA 2302 Researching Media	2	3	
Media	MDIA 2306 Approaches to Media	2	3	
Media	MDIA 2336 Stories on Screen	2	3	
Com Sci	COMP SCI 1106 Introduction to Software Engineering	1	3	
Com Sci	COMP SCI 2103 Algorithm Design & Data Structure	2	3	
Com Sci	COMP SCI 2201 Algorithm & Data Structure Analysis	2	3	
Com Sci	COMP SCI 2207 Web & Database Computing	2	3	
<b>Year 3</b>				
Media	Level 2 or 3 Media Closed Elective course	2 or 3	3	
Com Sci	COMP SCI 2000 Computer Systems	2	3	
Com Sci	COMP SCI 3004 Operating Systems	3	3	
Com Sci	MATHS 3025 Professional Practice III	3	3	
Com Sci	Level 3 course	3	3	
Elective	Level 2 or 3 course	2 or 3	3	
Elective	Level 2 or 3 course	2 or 3	3	
Elective	Level 2 or 3 course	2 or 3	3	
<b>Year 4</b>				
Media	MDIA 3207 Media Industry Transitions	3	6	
Media	Level 3 Media Closed Elective course	3	3	
Media	Level 3 Media Closed Elective course	3	3	
Com Sci	COMP SCI 3006 Software Engineering & Project	3	3	
Com Sci	Level 3 course	3	3	
Com Sci	Level 3 course	3	3	
Com Sci	Level 3 course	3	3	

EN = Enrolled, CM = Complete

Prepared by:

Date:

Notes: