

Creative Arts Production Closed Elective List for 2020

Bachelor of Creative Arts

In addition to completing core courses, students enrolled in the Bachelor of Creative Arts must complete Creative Arts Production closed elective courses chosen from the below list.

Please note:

Some of these courses have pre-requisites and co-requisites. Ensure you read the [Course Planner](#) carefully to check your eligibility to enrol. If you need advice, seek assistance from the Faculty of Arts.

Level I				
S2	CRWR	1001	Creative Writing: The Essentials	3
S1	DESST	1503	Design Studio I	6
S1/S2	DESST	1504	Representation I	3
S1	DESST	1505	History Theory I	3
S2	DESST	1508	Environment I	3
S1	MDIA	1002	Key Concepts in Media	3
S1	MDIA	1007	Digital Platforms	3
S2	MDIA	1008	Photographic Imaging I	6
S1	MDIA	1015	Screen and Sound Industries	3
S1	MDIA	1017	3D Imaging	3
S2	MDIA	1018	From Storytelling to Data Mining	3
S1/S2	MUSCOMP	1001	Composition IA [^]	3
S1/S2	MUSCOMP	1002	Composition IB	3
S1	MUSGEN	1201	Music Professional Development 1A [^]	3
S2	MUSGEN	1202	Music Professional Development 1B	3
S1/S2	MUSONIC	1000	Music Technology Foundations	3
S2	MUSONIC	1010	Sound & Media	3
S1/S2	MUSONIC	1210	Sound Engineering	3
S2	MUSONIC	1220	Sonic Arts	3
S2	MUSONIC	1300	Sonic Arts in Practice 1 [^]	3
S1	MUSPOP	1001	Song Writing A [^]	3
S2	MUSPOP	1002	Song Writing B	3
Level II				
S1/S2	ARTS	2201	Industry Internship**	3
Winter	CRWR	2003	Travel Writing	3
S1	CRWR	2005	Making Contemporary Poetry	3
Summer	CRWR	2006	I Have a Dream: Political Writing	3
S1	CRWR	2013	The Writer's Voice: Intersections in Writing	3
Winter	CRWR	2068	Script-Writing	3
S2	DESST	2521	History Theory II	3
S2	ENGL	2070	Life-Writing	3
S1	MDIA	2212	Photographic Imaging II	6
S2	MDIA	2213	Photographic Imaging III	6
S1	MDIA	2223	Virtual Reality Design and Development	3
S2	MDIA	2224	Virtual Reality Design and Development II	3
Summer/Winter	MDIA	2323	Applied Broadcast Television and Radio Journalism	3
Summer/Winter	MDIA	2328	Australian Stories: Fast Track Video Production	3
S1	MDIA	2333	Reporting: Principles and Practice	3
S2	MDIA	2334	Writing for News Media	3
Winter	MDIA	2335EX	Japanese Media Industries and Cultures	3
S2	MDIA	2336	Digital Storytelling	3
S1/S2	MUSCOMP	2001	Composition 2A	3
S1/S2	MUSCOMP	2002	Composition 2B	3

S2	MUSCOMP	2100	Orchestration 2	3
S1	MUSCOMP	2101	Music Analysis 2	3
S1	MUSGEN	2201	Music Professional Development 2A	3
S2	MUSGEN	2202	Music Professional Development 2B	3
S2	MUSONIC	2300	Sonic Arts in Practice 2	3
S1	MUSONIC	2310	Computer Music Composition 2	3
S2	MUSONIC	2820	Sound Design for Film II	3
Level III				
S1	CRWR	3001	Boundary Riders: Creative Critical Writing	3
S2	CRWR	3006	Editing for Writers	6
Summer/S2	ENTREP	3900	eChallenge#	3
S1	MDIA	3316	Photographic Imaging IV	6
S1	MDIA	3333	Long Form Journalism	3
S1/S2	MUSCOMP	3001	Composition 3A	3
S1/S2	MUSCOMP	3002	Composition 3B	3
S1	MUSCOMP	3100	Orchestration 3	3
S2	MUSCOMP	3101	Music Analysis 3	3
S1	MUSGEN	3201	Music Professional Development 3A	3
S2	MUSGEN	3202	Music Professional Development 3B	3
S2	MUSONIC	3020	Interaction Design and the Sonic Arts 3	3

^Please note that you will need to attend an audition/interview in order to take this course. Please contact the Elder Conservatorium of Music via auditions.music@adelaide.edu.au to find out more about these requirements. Students who do not meet this condition will be dropped from the course.

**This course can contribute toward these closed electives if, upon negotiation with the course coordinator, a relevant placement can be arranged. Subject to approval.

#This course can contribute toward these closed electives if, upon negotiation with the course coordinator, a relevant entrepreneurship can be arranged. Subject to approval.

Courses that may be available to study in subsequent years:

Level II				
MUSONIC	2020	Interaction Design and the Sonic Arts 2		3
MUSONIC	2720	Sound Design for Games II		3
Level III				
CRWR	3002	So You Want to Write A Novel		3
CRWR	3003	Wild Places / City Spaces: Environmental Writing		3
CRWR	3005	Asia Pacific Conversations		3
MDIA	3306	User Experience Design		3
PHIL	3036	Beauty: Pleasures and Principles		3